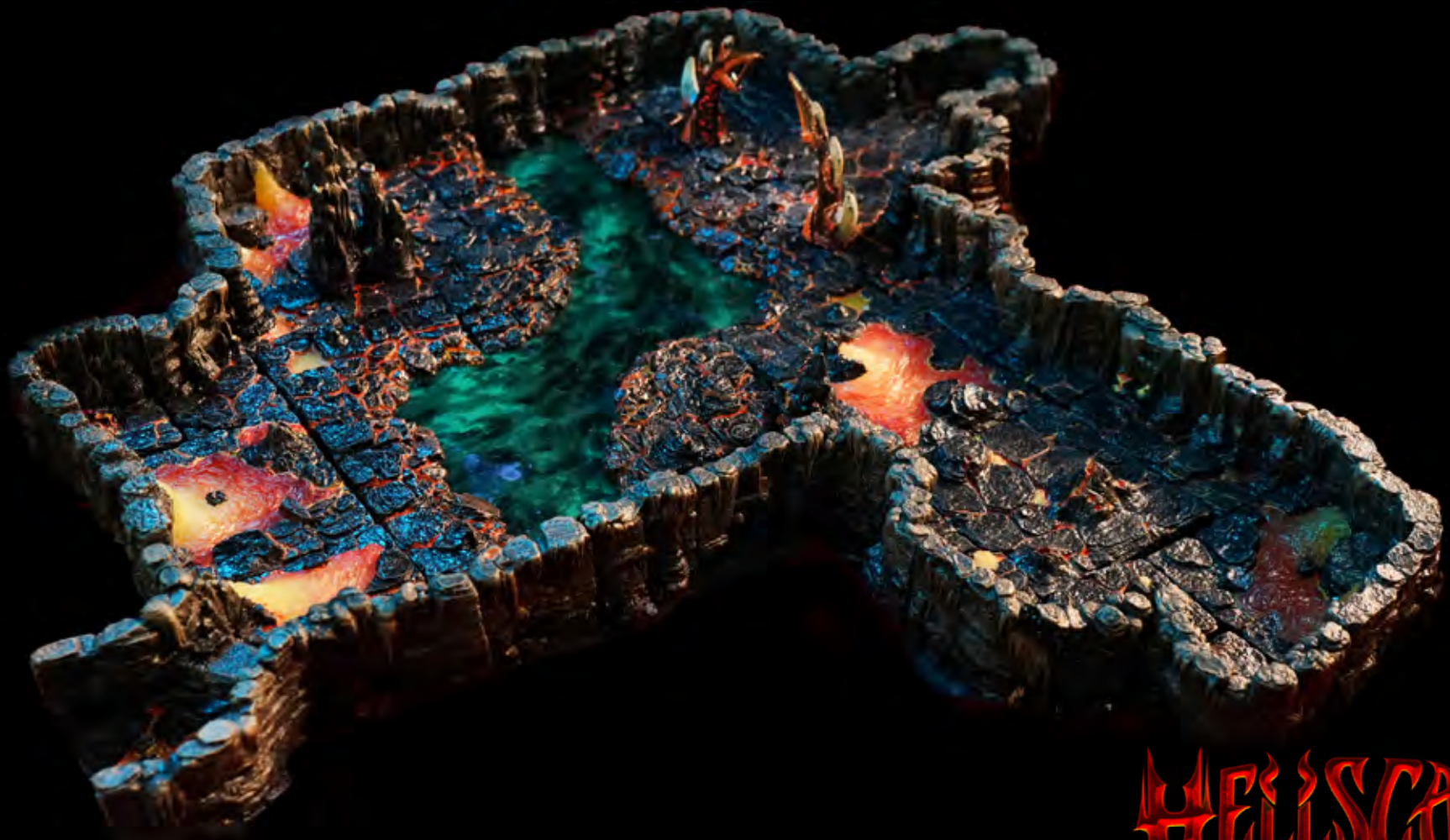
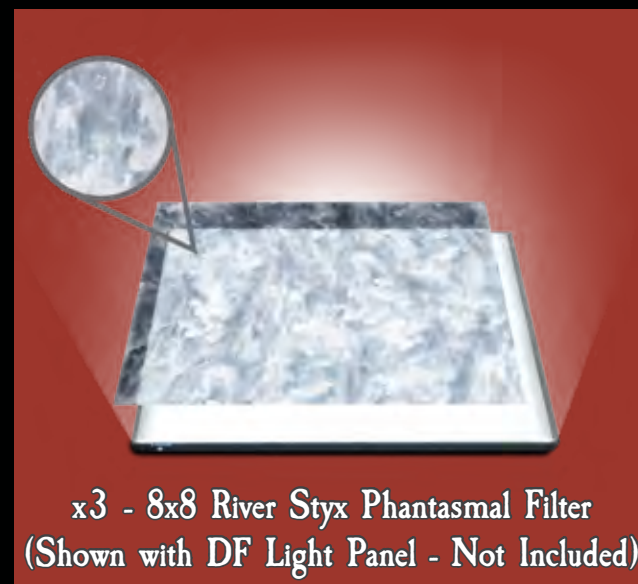


ENCOUNTER  
2  
TORRENT  
OF TORMENT



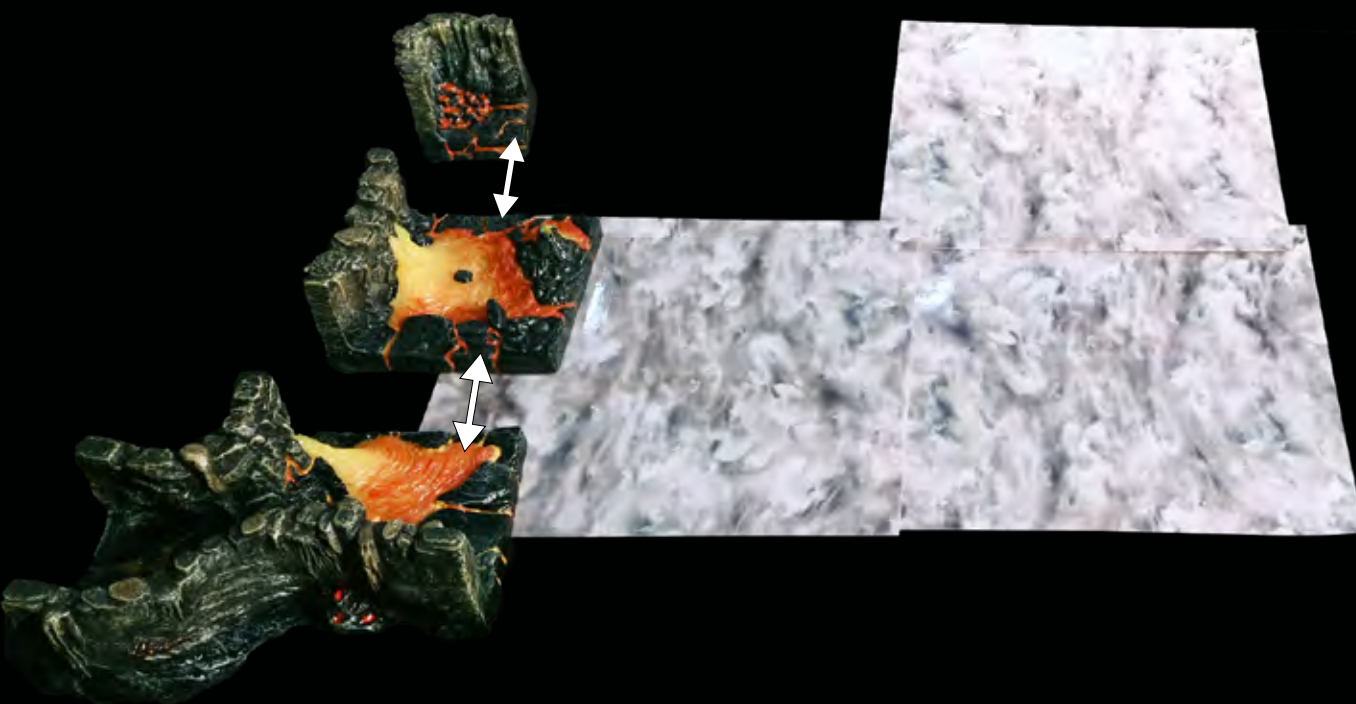
HELLSCAPE

# ◆ TORRENT OF TORMENT ◆





# ◆ TORRENT OF TORMENT ◆



x1 - Cascading Pool Corner



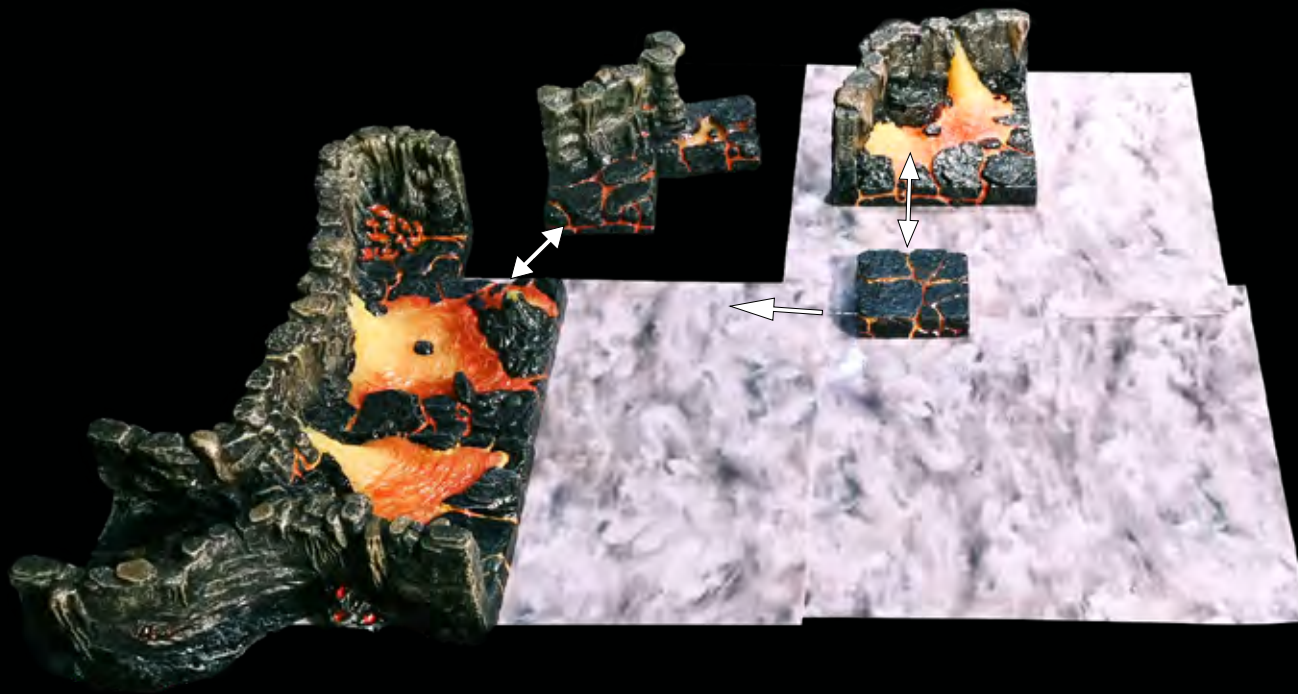
x1 - Lava Cave Entrance



x1 - 4x4 Lava Wall



# ◆ TORRENT OF TORMENT ◆



x1 - 4x4 Lava Corner



x1 - 4x4 Convex Curve



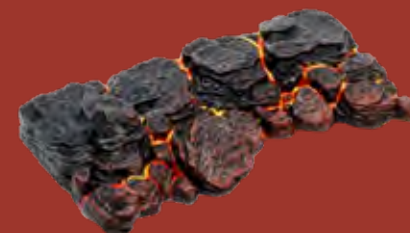
x1 - Flat Floor



# ◆ TORRENT OF TORMENT ◆



x1 - Bank to Wall Left



x1 - 2x4 Straight Long Bank



x1 - 4x4 Concave Curve Bank





# ◆ TORRENT OF TORMENT ◆



x1 - 4x4 Convex Curve Bank



x1 - Straight Wall



x1 - Bank to Wall  
Right



x1 - Flat Floor



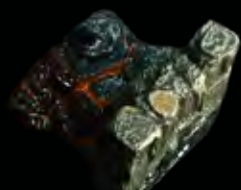
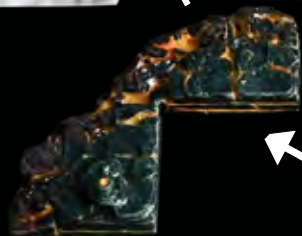
x1 - Stagnant Puddle  
Floor



x1 - Straight Bank



# ◆ TORRENT OF TORMENT ◆



x1 - 4x4 Convex Curve Bank



x1 - Trifecta Straight Wall



x1 - Bank to Wall Right



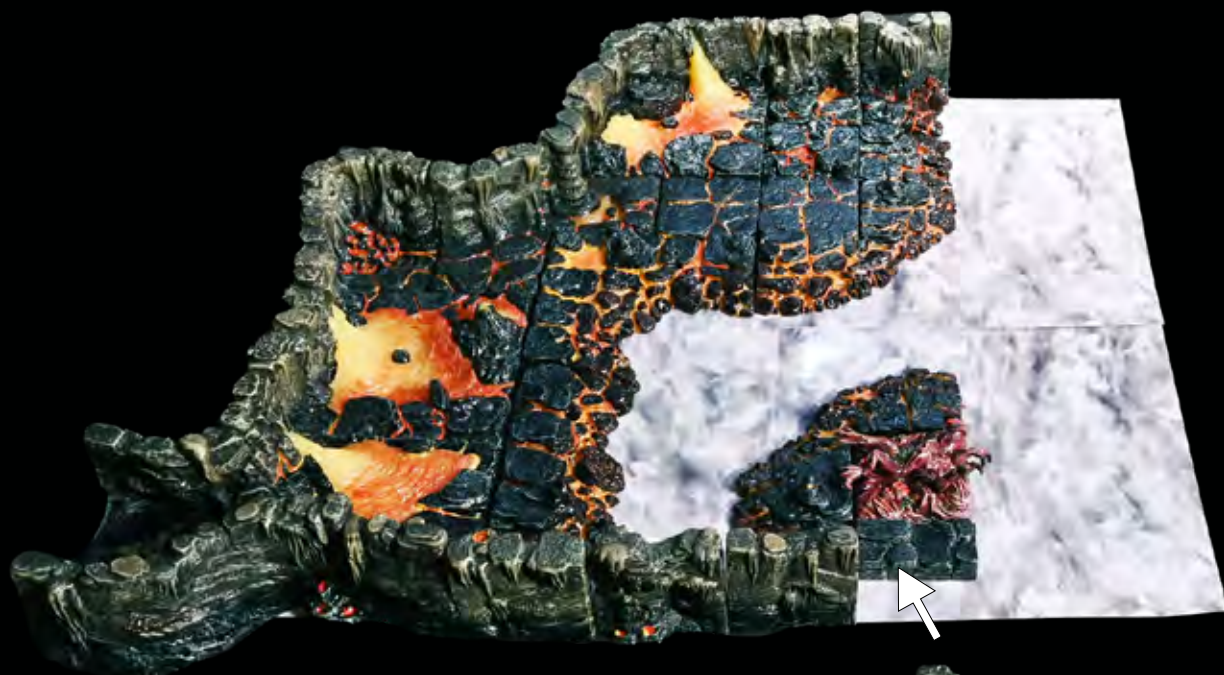
x1 - Lemure Pool



x1 - 1x2 Floor



# ◆ TORRENT OF TORMENT ◆



x1 - Trifecta Right  
Angle Wall



x1 - Trifecta Right  
Angle Ledge



x1 - Trifecta Swell  
Wall - Left



x1 - Trifecta Swell  
Ledge - Left





# ◆ TORRENT OF TORMENT ◆



x1 - 1x1 Straight Wall



x1 - Trifecta Corner Wall



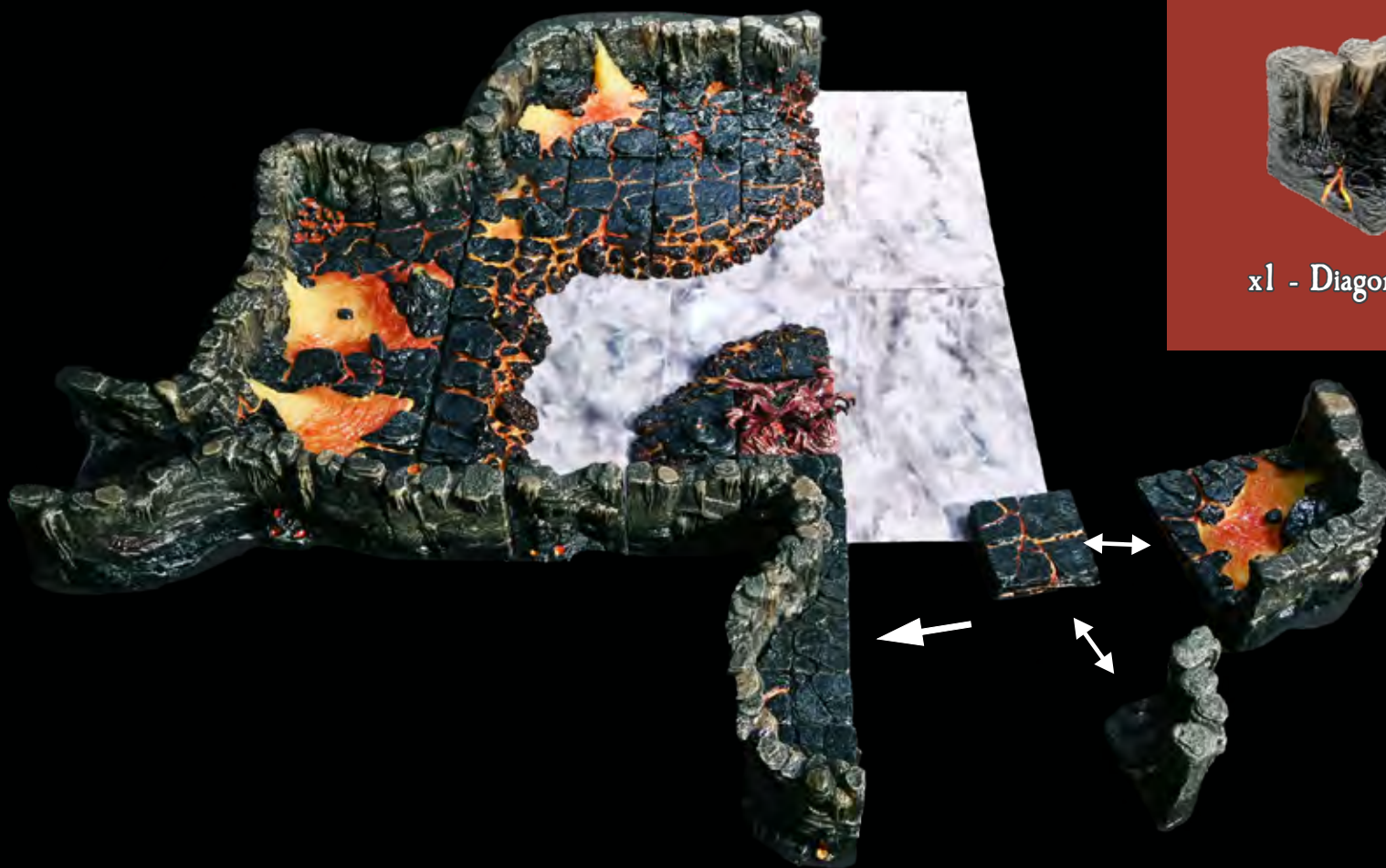
x1 - Trifecta Corner Ledge



x1 - 1x1 Floor



# ◆ TORRENT OF TORMENT ◆



x1 - 4x4 Lava Corner



x1 - Diagonal Wall

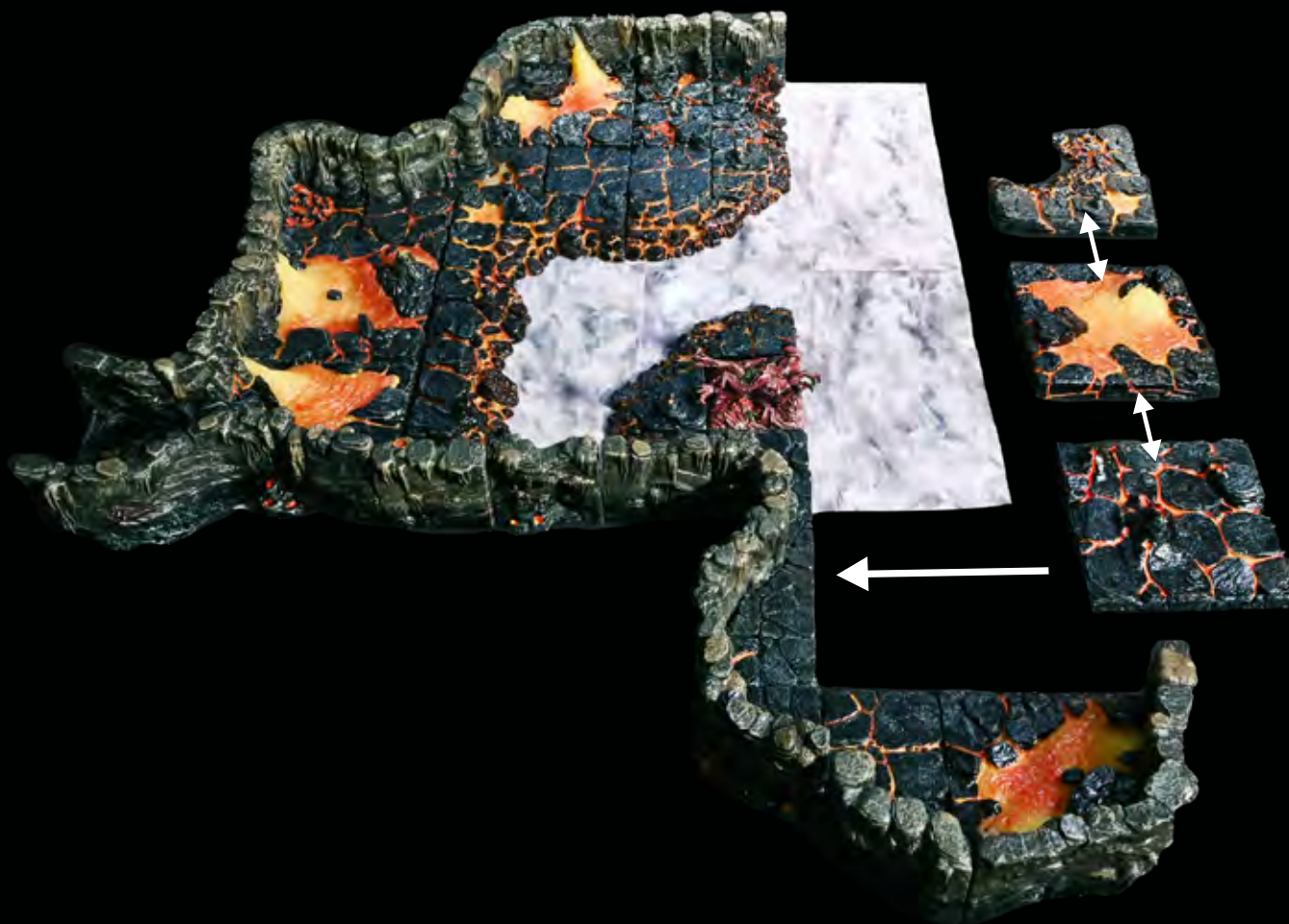


x1 - Flat Floor





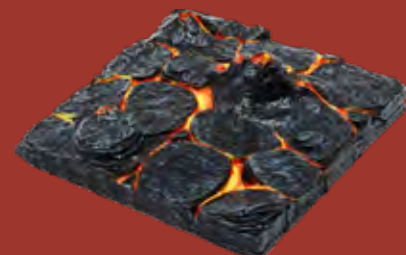
# ◆ TORRENT OF TORMENT ◆



x1 - 4x4 Concave Curve Bank



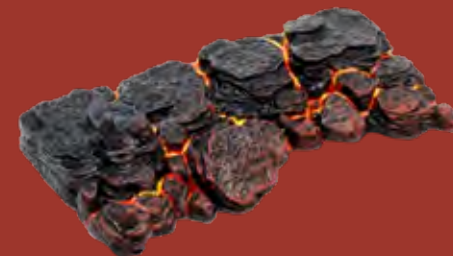
x1 - 4x4 Lava Pool Floor



x1 - 4x4 Spouted Floor



# ◆ TORRENT OF TORMENT ◆



x1 - 2x4 Long Straight Bank



x1 - Trifecta Straight Wall



x1 - Straight Bank

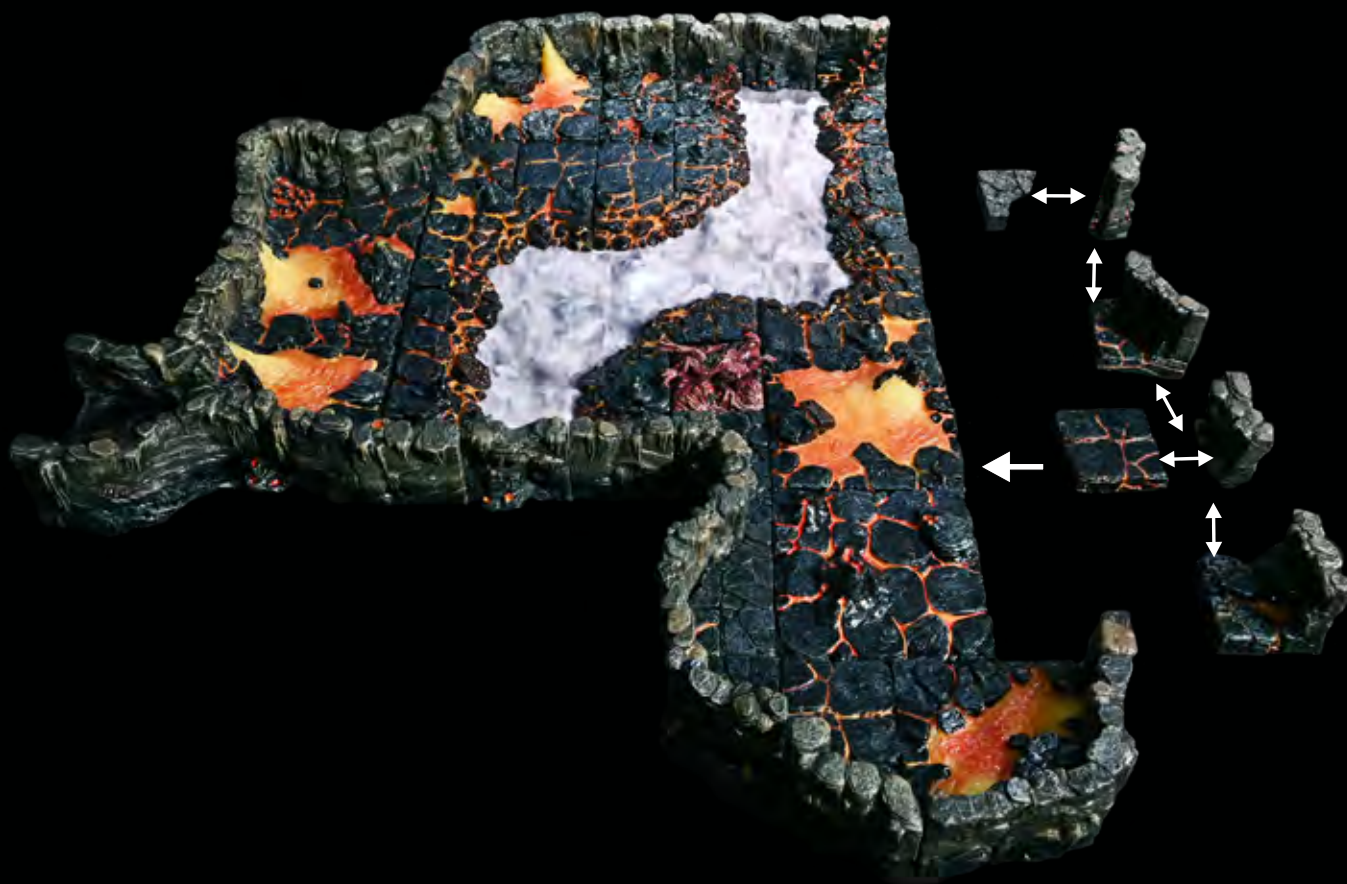


x1 - Bank to Wall Left

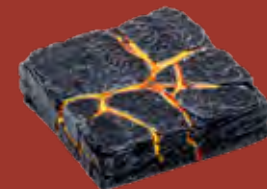




# ◆ TORRENT OF TORMENT ◆



x1 - Straight Wall



x1 - Flat Floor



x1 - Plain Cave Wall  
Insert



x1 - Swell Wall  
Right



x1 - Trifecta Swell  
Wall - Left



x1 - Trifecta Swell  
Ledge - Left



# ◆ TORRENT OF TORMENT ◆



x2 - Flat Floor



x1 - Straight Wall



x2 - Stagnant Puddle Floor





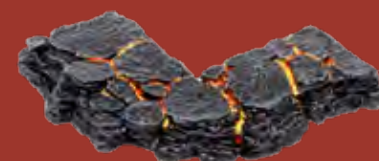
# ◆ TORRENT OF TORMENT ◆



x1 - Trifecta Large Curve Wall



x1 - Trifecta Long Swell Wall - Right



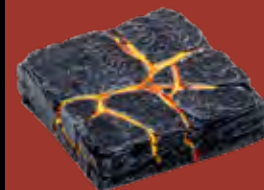
x1 - Trifecta Large Curve Ledge



x1 - Trifecta Long Swell Ledge - Right



# ◆ TORRENT OF TORMENT ◆



x1 - Flat Floor



x1 - 1x1 Floor



x1 - Trifecta  
Corner Ledge



x1 - 1x1 Straight  
Wall



x1 - Trifecta  
Corner Wall

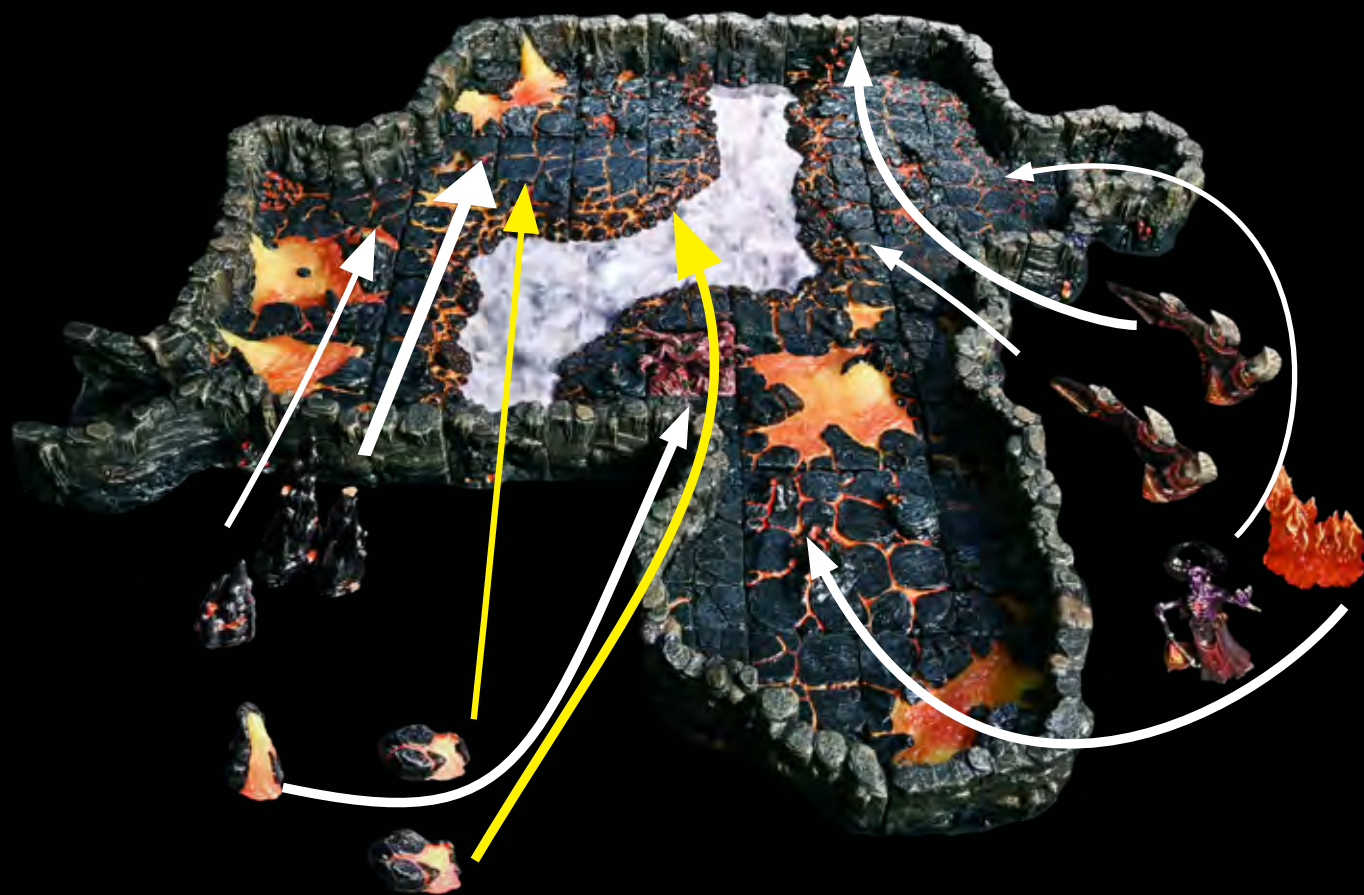


x1 - Dead End  
Passage





# ◆ TORRENT OF TORMENT ◆



x1 - Howling Devil



x2 - Rupture Talon



x1 - Wall of Fire



x1 - Towering Stalagmite



x1 - Pointy Stalagmite



x2 - Magma Jumpy Stone



x1 - Corner Fill Stalagmite



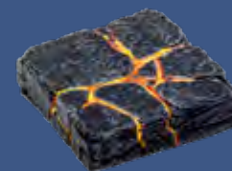
x1 - Lava Drip Cornerfill



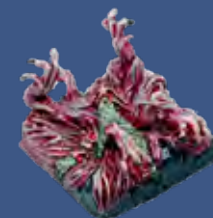
# TORRENT OF TORMENT



## - BONUS PIECES -



x1 - Flat Floor



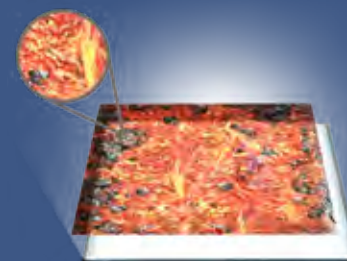
x1 - Lemure Pool



x2 - Ledge Wedge



x2 Trifecta Straight Ledge



x3 - 8x8 Straight Magma Flow  
Phantasmal Filter

(Shown with DF Light Panel - Not Included)





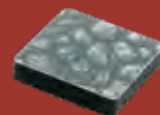
# TORRENT OF TORMENT



- [ ] = Light Panel
- [ ] = 2x2 Foamcore Riser
- [ ] = 4x4 Foamcore Riser
- [ ] = Connector Plug
- [ ] = Connector Extension Plug

Place these pieces beneath terrain where indicated.

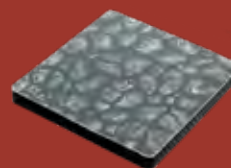
## - ILLUMINATED BUNDLE -



x5 - 2x2 Foamcore Riser



x5 - Light Leak Mask



x2 - 4x4 Foamcore Riser



x1 - DF Master Light Panel



x4 - Connector Plug



x4 - DF Standard Light Panel



x2 - Connector  
Extension Plug



x1 - Lightbox Power Cord  
w/ Transformer