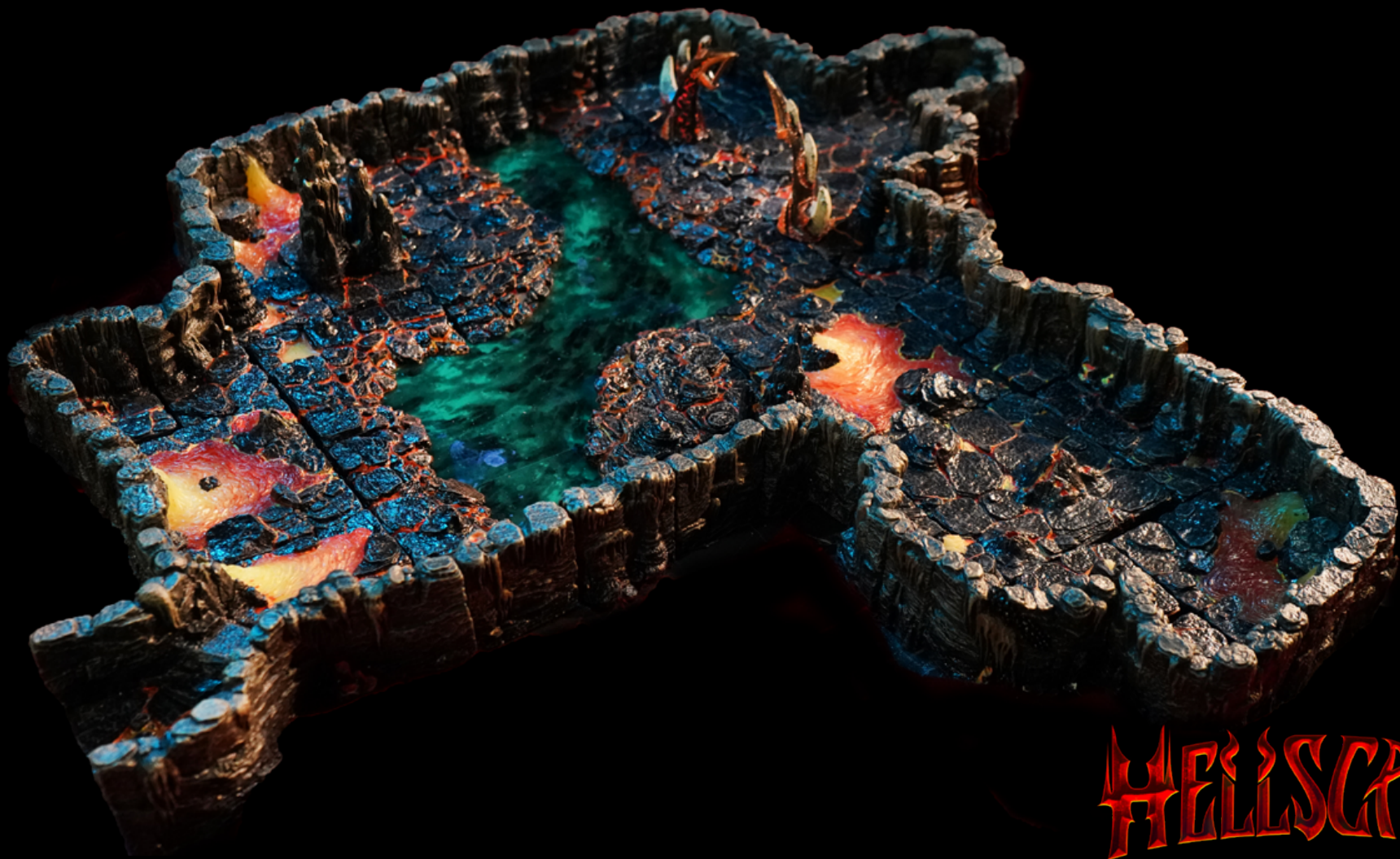
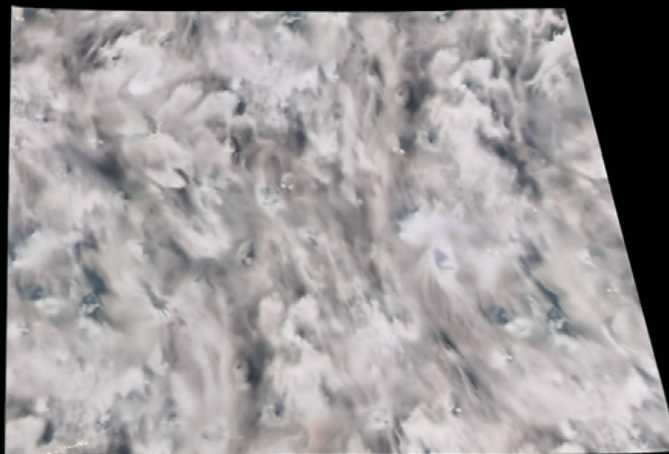
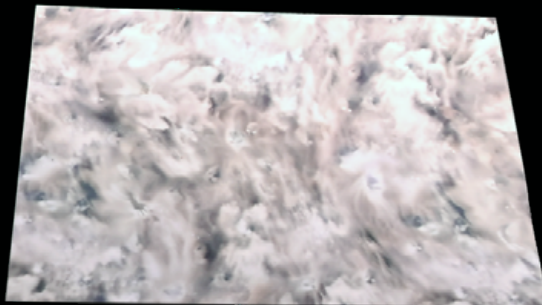
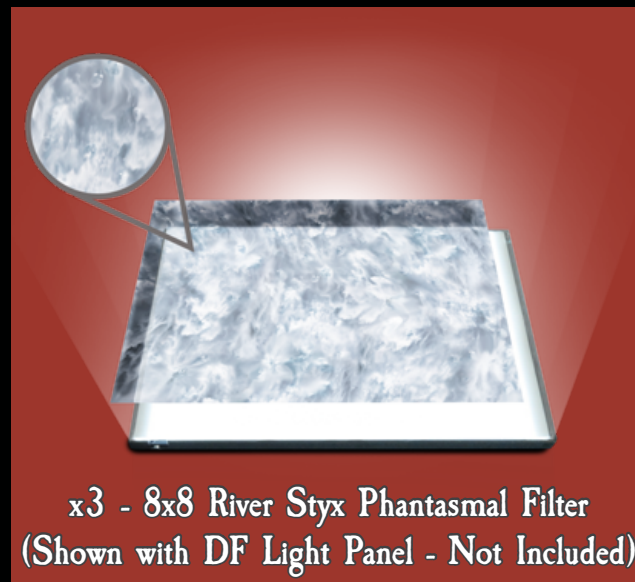


ENCOUNTER
2
TORRENT
OF TORMENT

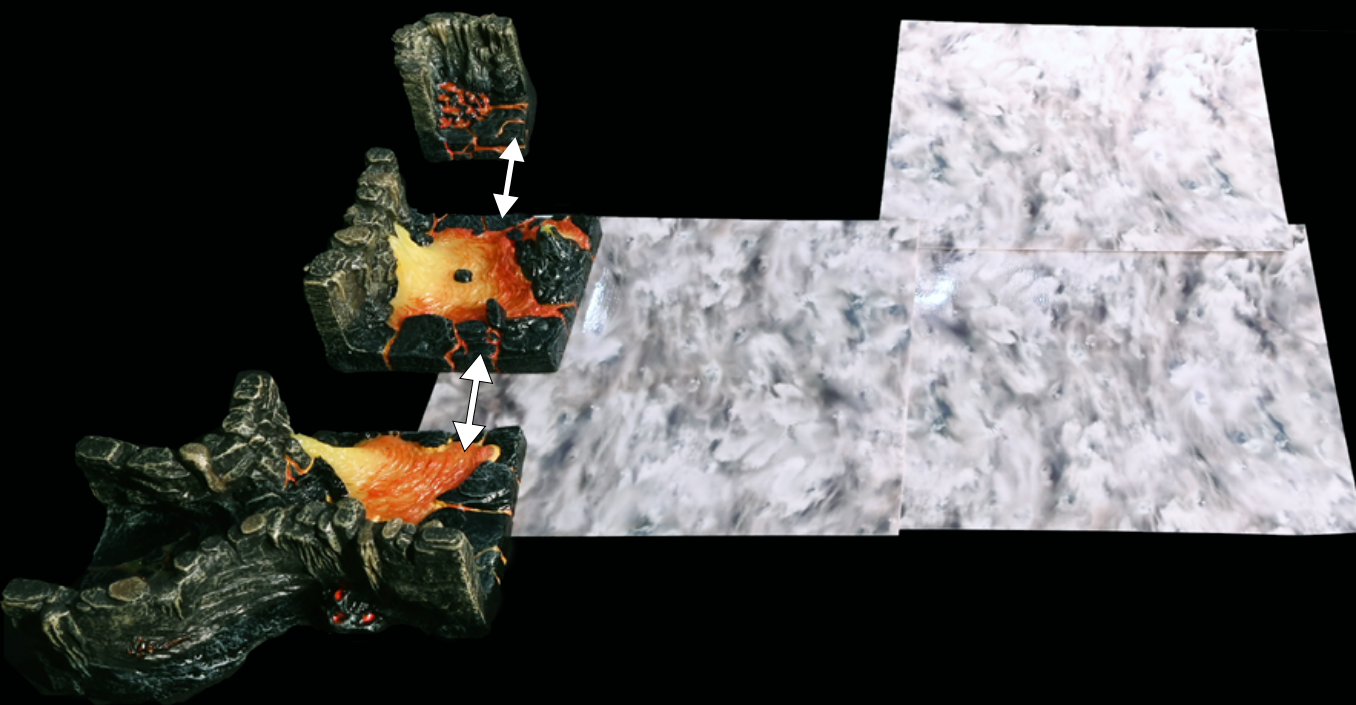


HELLSCAPE

◆ TORRENT OF TORMENT ◆



◆ TORRENT OF TORMENT ◆



x1 - Cascading Pool Corner



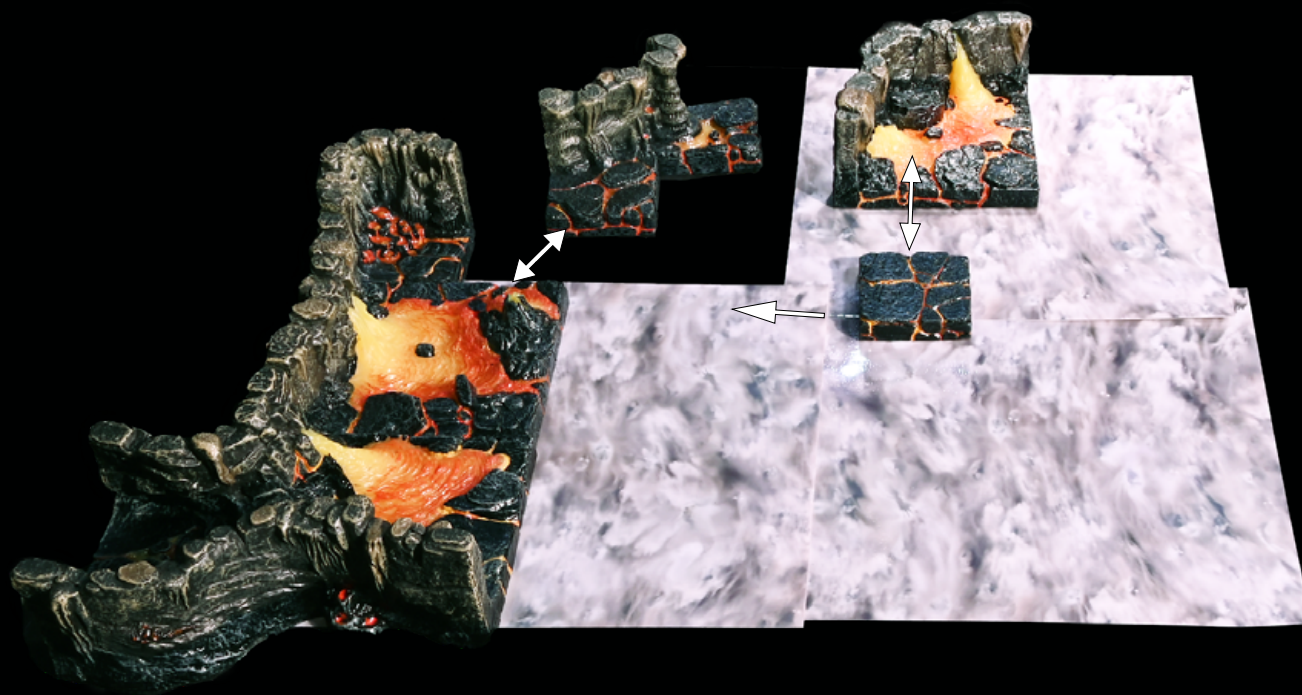
x1 - Lava Cave Entrance



x1 - 4x4 Lava Wall



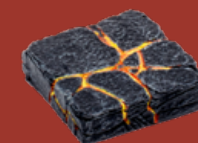
◆ TORRENT OF TORMENT ◆



x1 - 4x4 Lava Corner



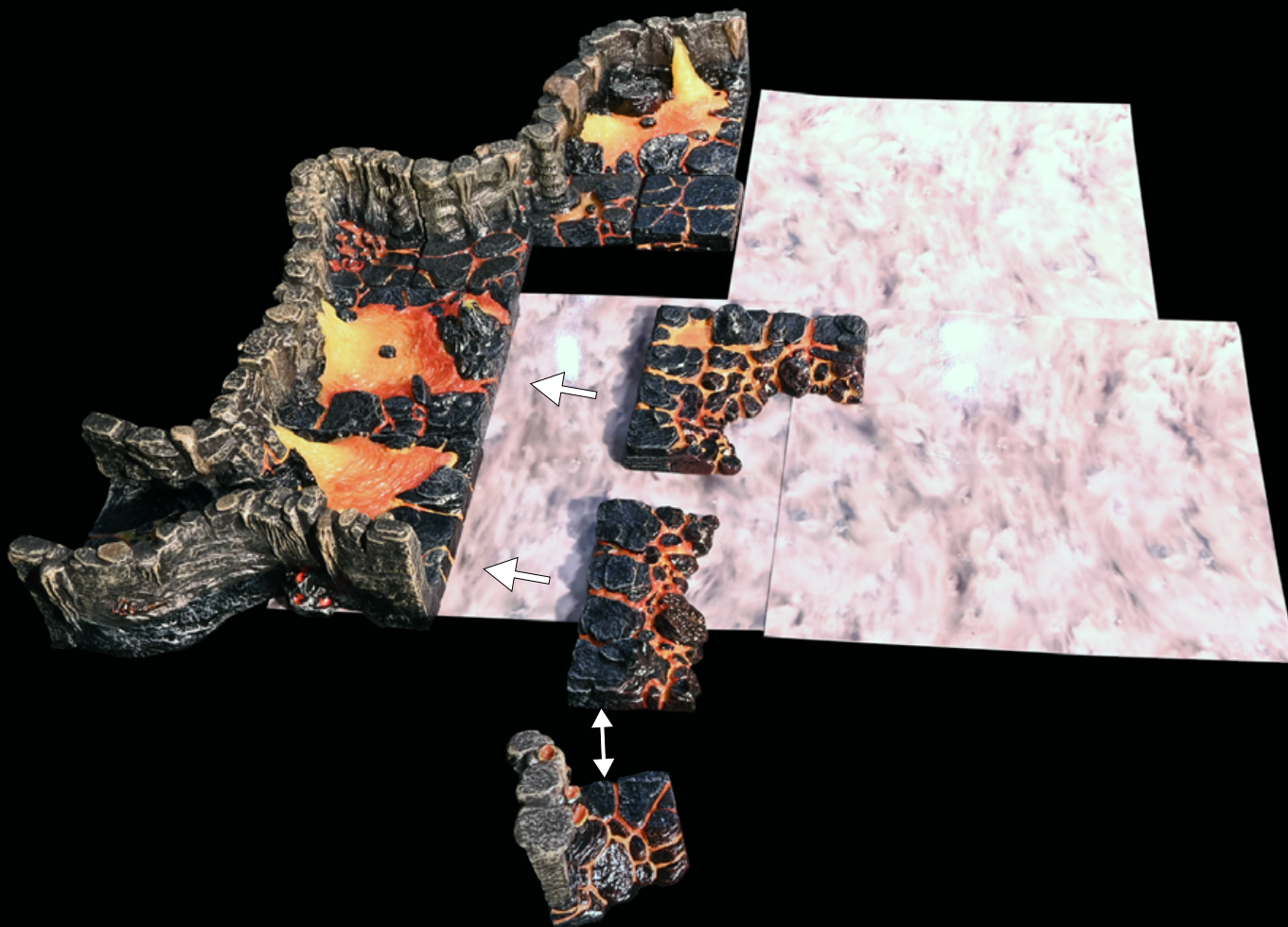
x1 - 4x4 Convex Curve



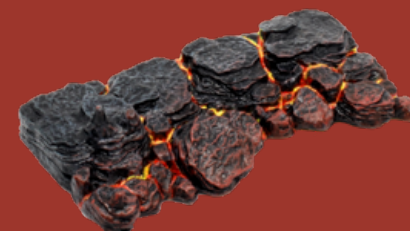
x1 - Flat Floor



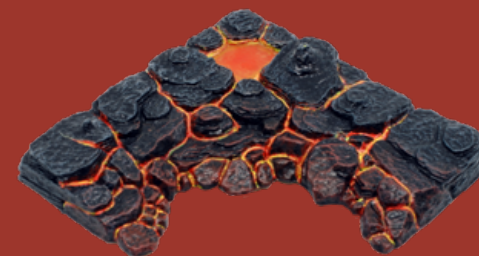
◆ TORRENT OF TORMENT ◆



x1 - Bank to Wall Left



x1 - 2x4 Straight Long Bank



x1 - 4x4 Concave Curve Bank



TORRENT OF TORMENT



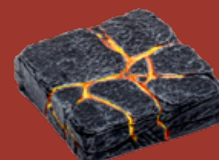
x1 - 4x4 Convex Curve Bank



x1 - Straight Wall



x1 - Bank to Wall
Right



x1 - Flat Floor



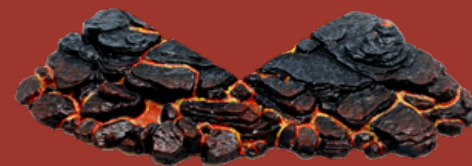
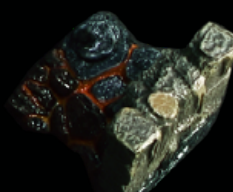
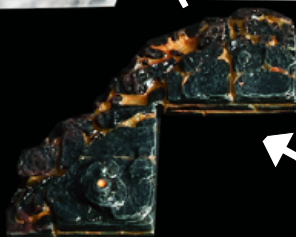
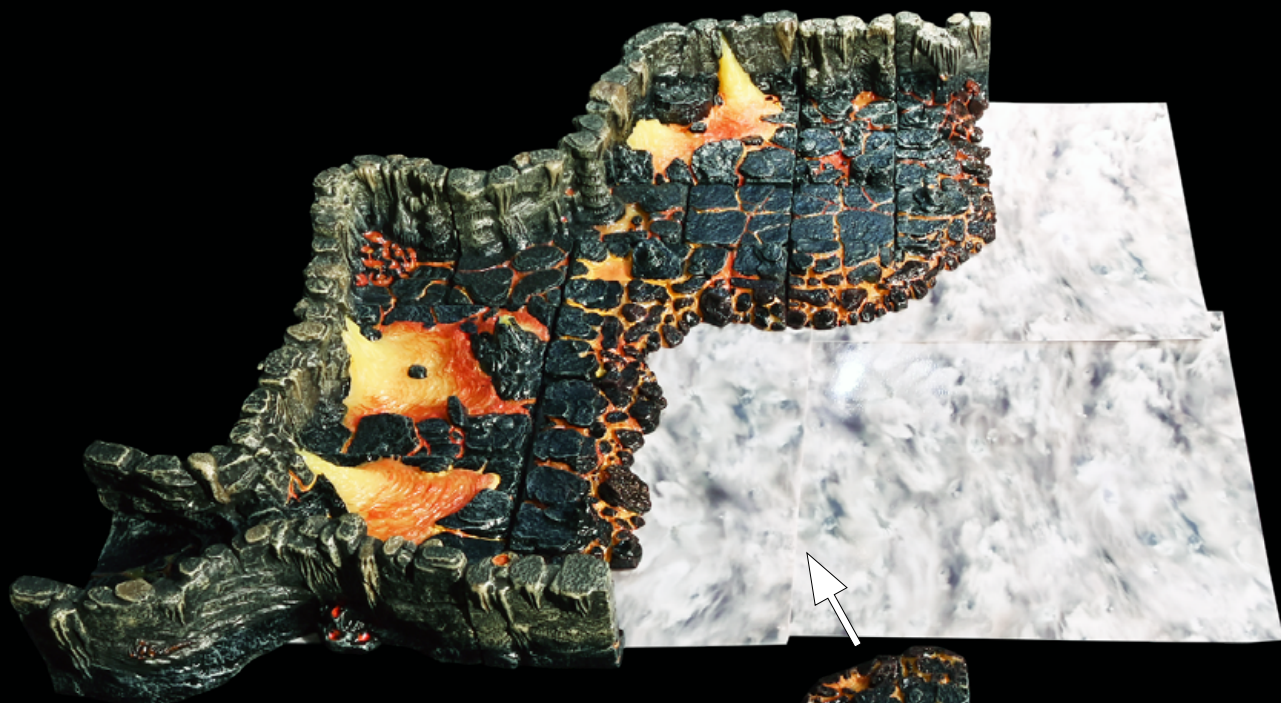
x1 - Stagnant Puddle
Floor



x1 - Straight Bank



◆ TORRENT OF TORMENT ◆



x1 - 4x4 Convex Curve Bank



x1 - Trifecta Straight Wall



x1 - Bank to Wall Right

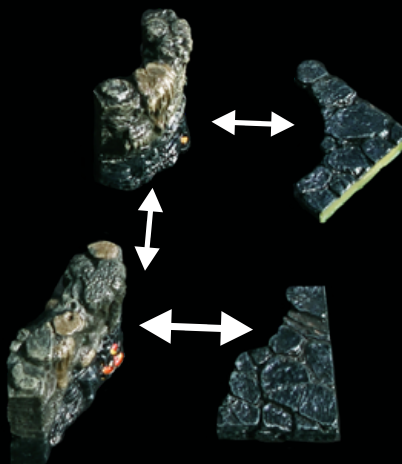
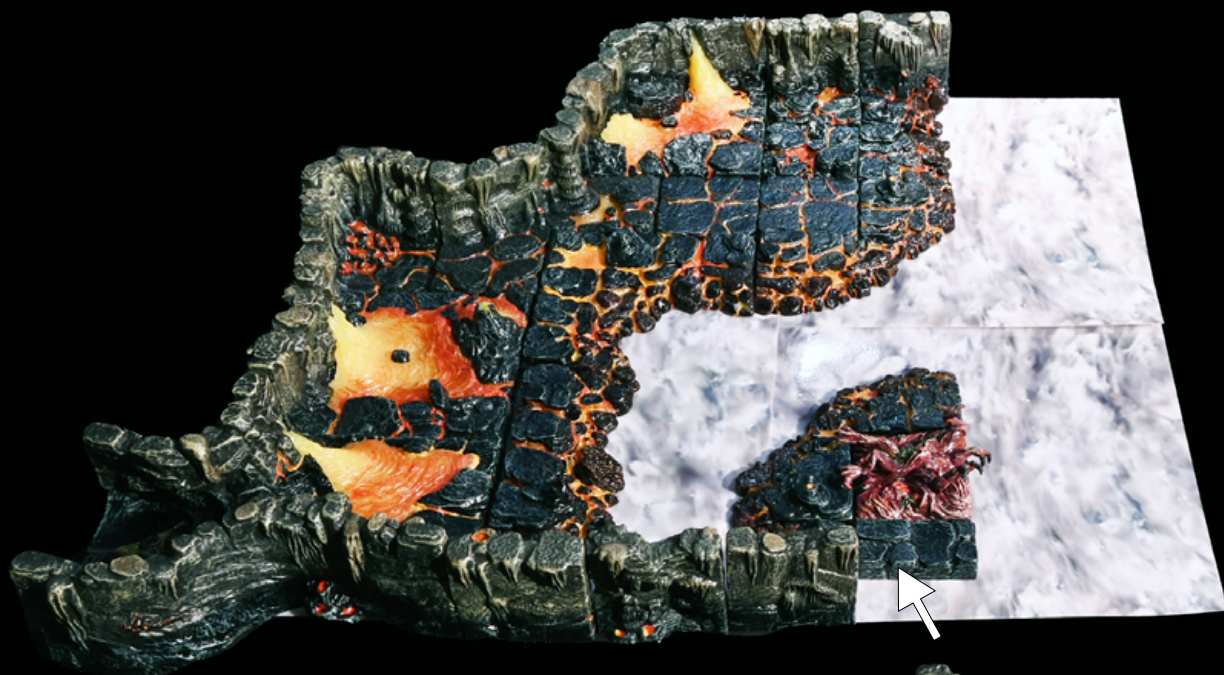


x1 - Lemure Pool



x1 - 1x2 Floor

◆ TORRENT OF TORMENT ◆



x1 - Trifecta Right
Angle Wall



x1 - Trifecta Right
Angle Ledge



x1 - Trifecta Swell
Wall - Left



x1 - Trifecta Swell
Ledge - Left



TORRENT OF TORMENT



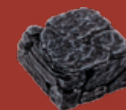
x1 - 1x1 Straight Wall



x1 - Trifecta Corner Wall



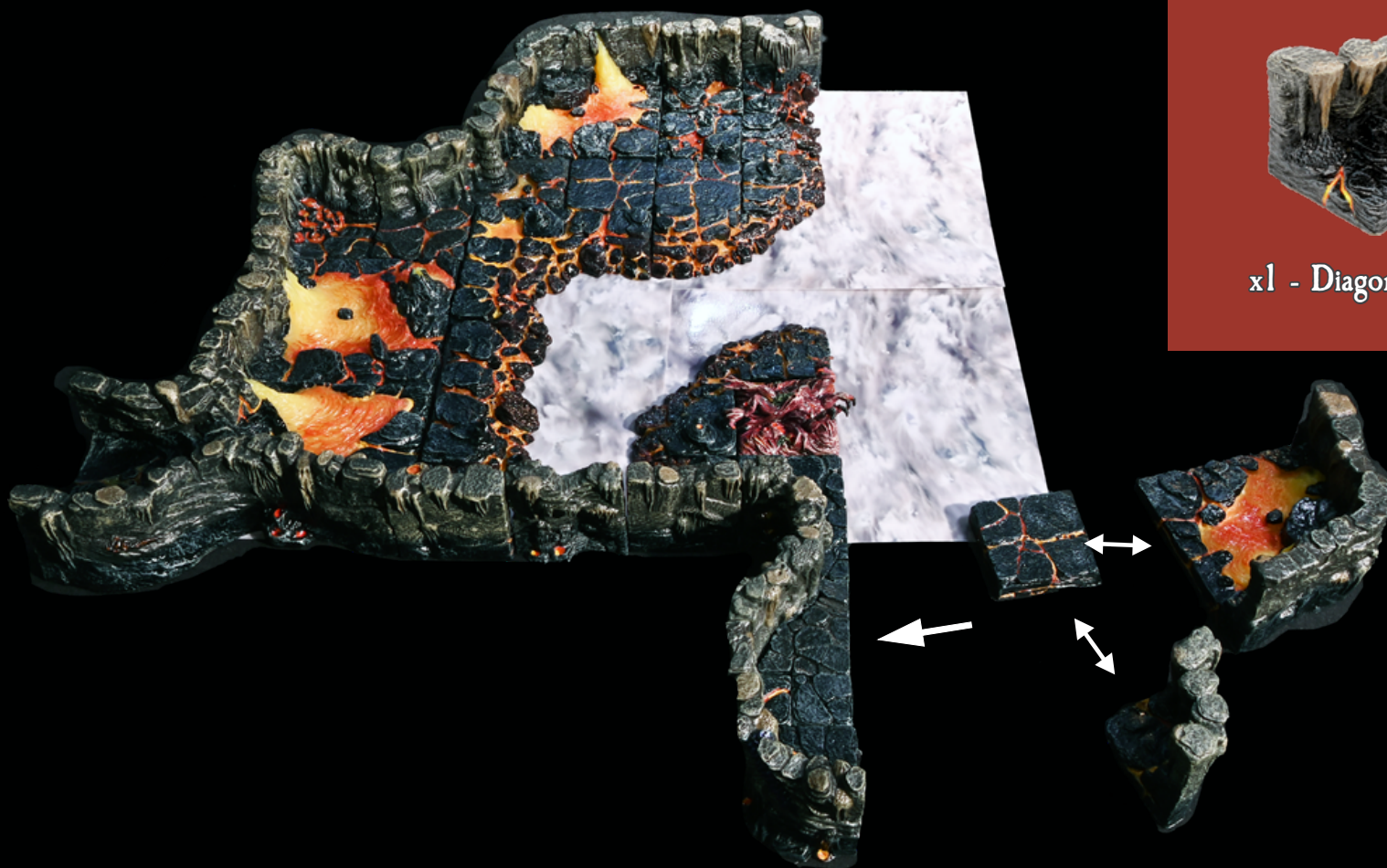
x1 - Trifecta Corner Ledge



x1 - 1x1 Floor



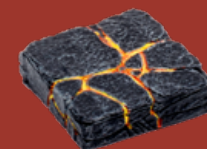
◆ TORRENT OF TORMENT ◆



x1 - 4x4 Lava Corner



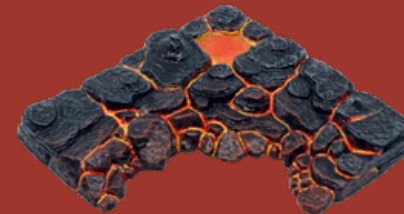
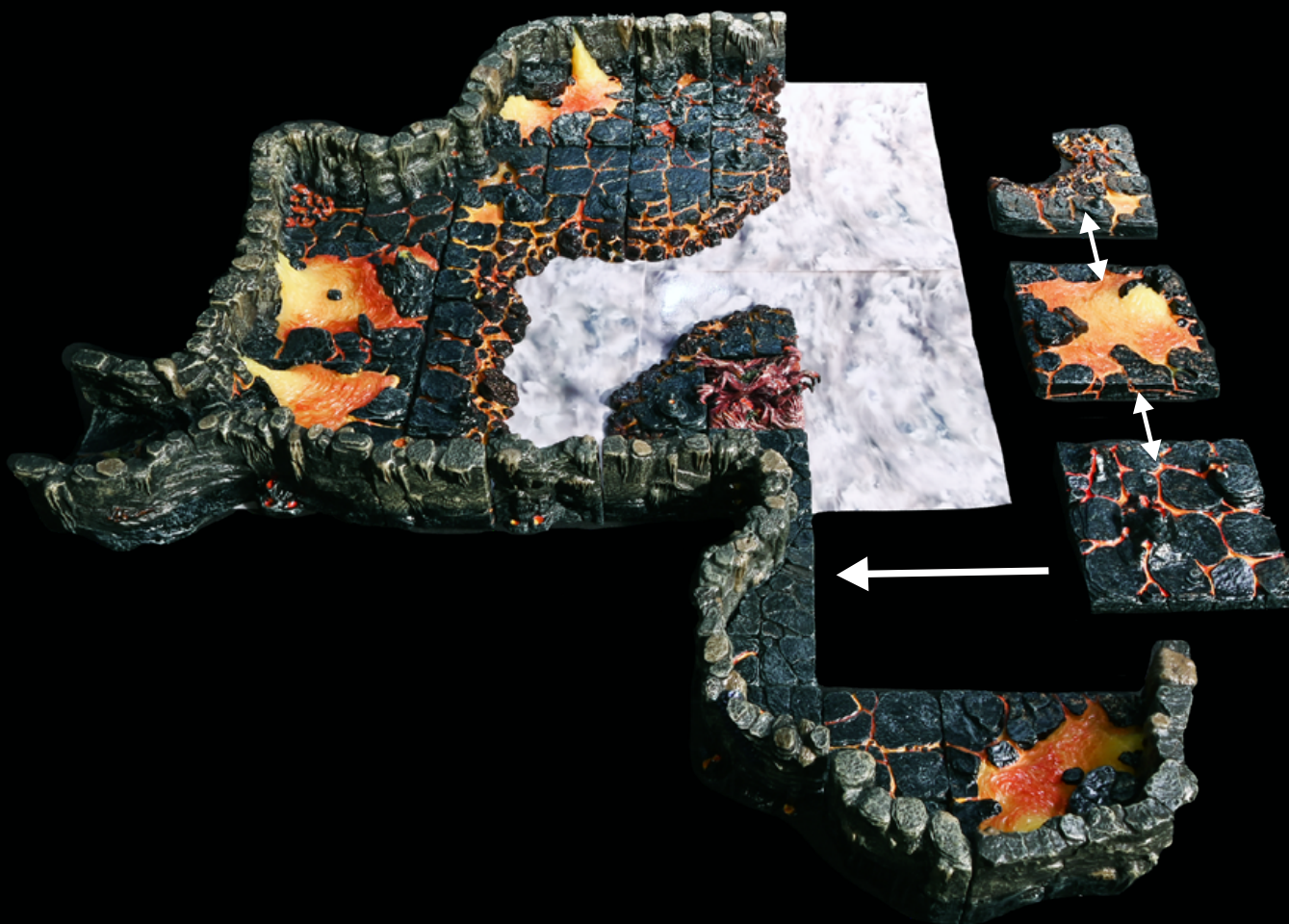
x1 - Diagonal Wall



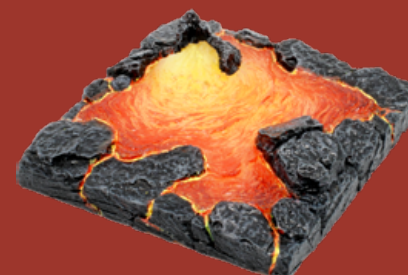
x1 - Flat Floor



TORRENT OF TORMENT



x1 - 4x4 Concave Curve Bank



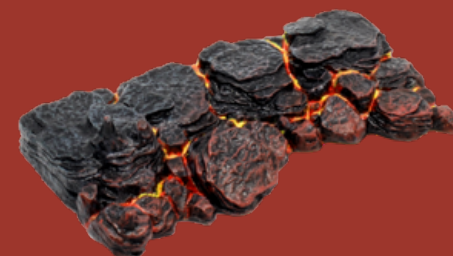
x1 - 4x4 Lava Pool Floor



x1 - 4x4 Spouted Floor



TORRENT OF TORMENT



x1 - 2x4 Long Straight Bank



x1 - Trifecta Straight Wall



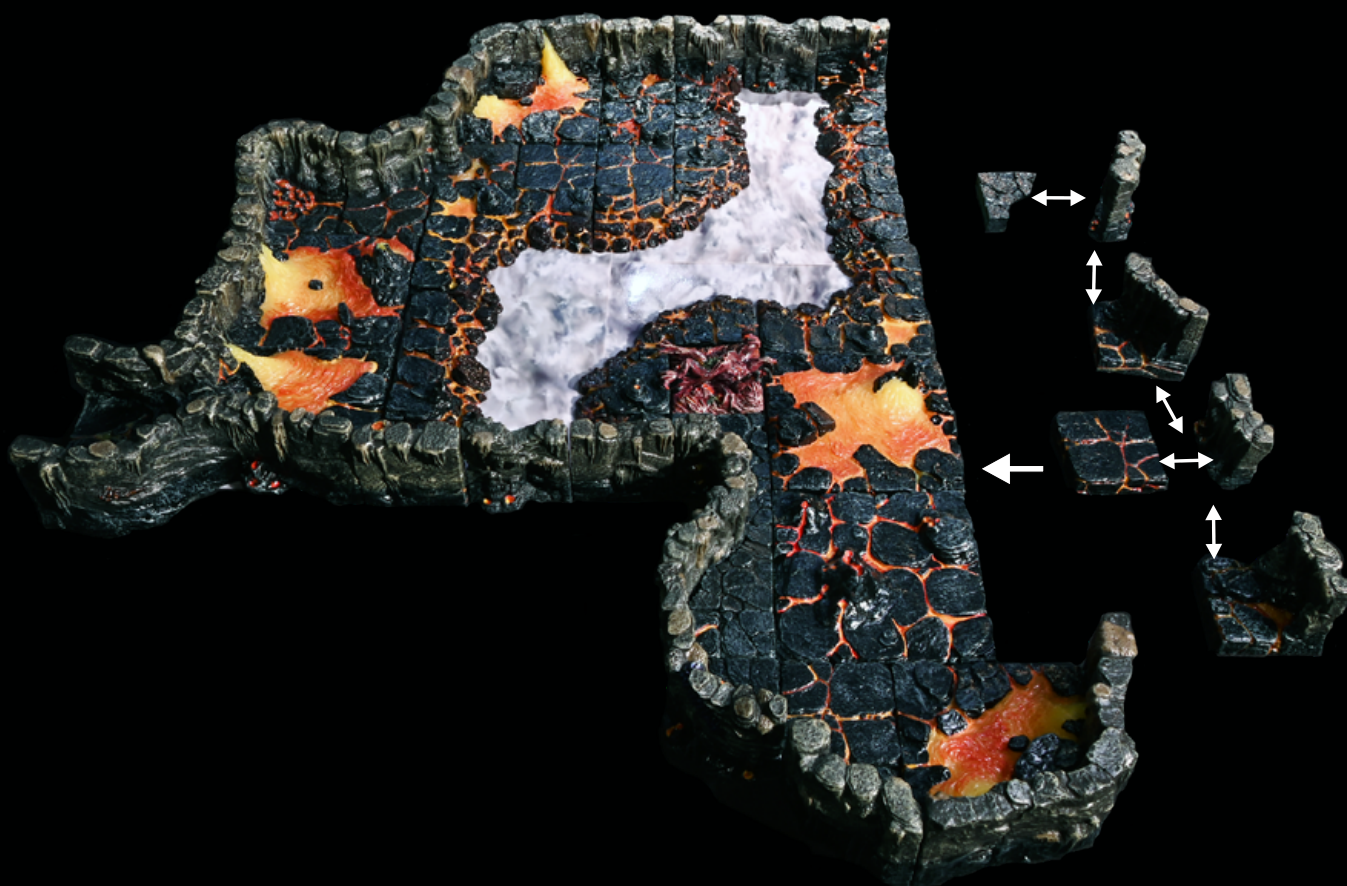
x1 - Straight Bank



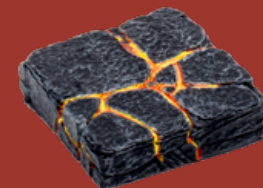
x1 - Bank to Wall Left



◆ TORRENT OF TORMENT ◆



x1 - Straight Wall



x1 - Flat Floor



x1 - Plain Cave Wall
Insert



x1 - Swell Wall
Right



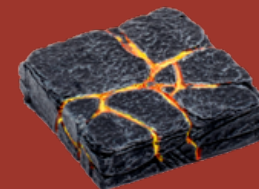
x1 - Trifecta Swell
Wall - Left



x1 - Trifecta Swell
Ledge - Left



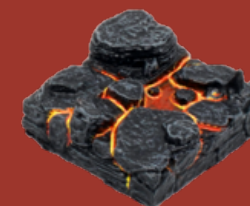
TORRENT OF TORMENT



x2 - Flat Floor



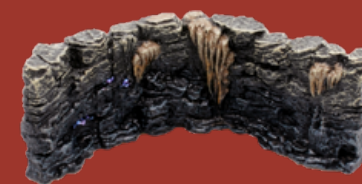
x1 - Straight Wall



x2 - Stagnant Puddle Floor



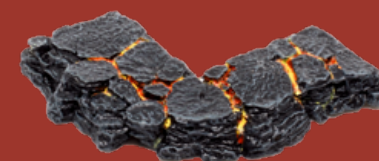
◆ TORRENT OF TORMENT ◆



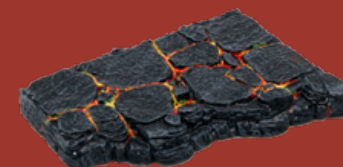
x1 - Trifecta Large Curve Wall



x1 - Trifecta Long Swell Wall - Right



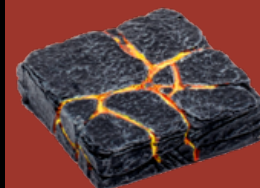
x1 - Trifecta Large Curve Ledge



x1 - Trifecta Long Swell Ledge - Right



TORRENT OF TORMENT



x1 - Flat Floor



x1 - 1x1 Floor



x1 - Trifecta
Corner Ledge



x1 - 1x1 Straight
Wall



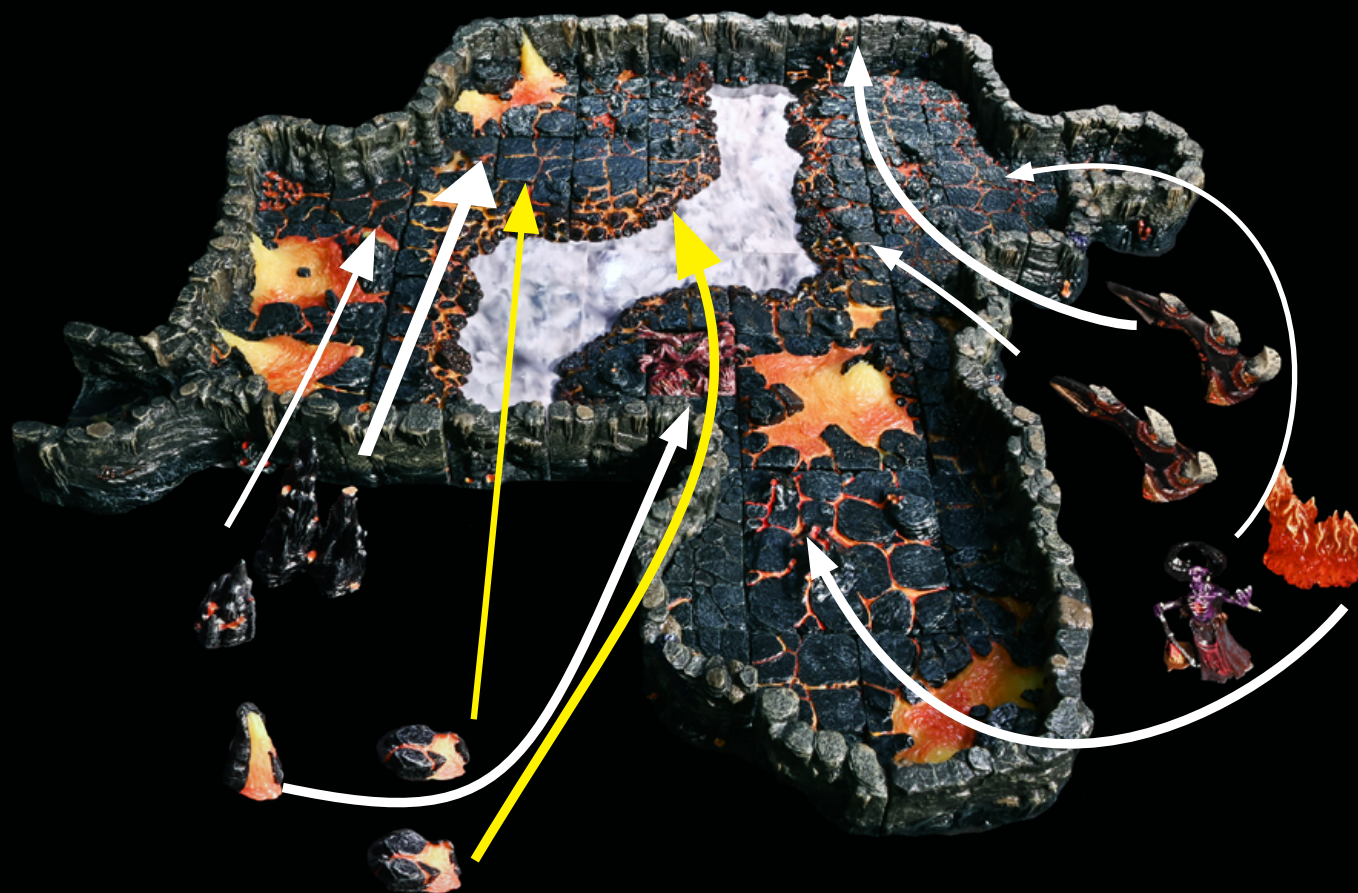
x1 - Trifecta
Corner Wall



x1 - Dead End
Passage



◆ TORRENT OF TORMENT ◆



x1 - Howling Devil



x2 - Rupture Talon



x1 - Wall of Fire



x1 - Towering Stalagmite



x1 - Pointy Stalagmite



x2 - Magma Jumpy Stone



x1 - Corner Fill Stalagmite



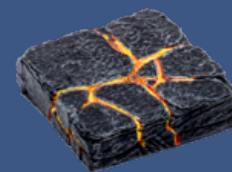
x1 - Lava Drip Cornerfill



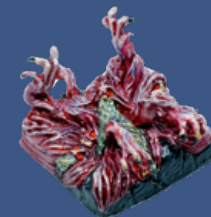
TORRENT OF TORMENT



- BONUS PIECES -



x1 - Flat Floor



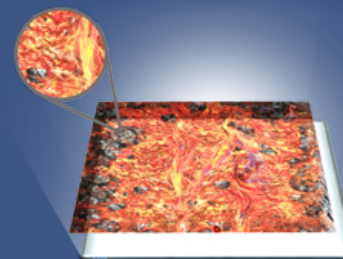
x1 - Lemure Pool



x2 - Ledge Wedge



x2 Trifecta Straight Ledge

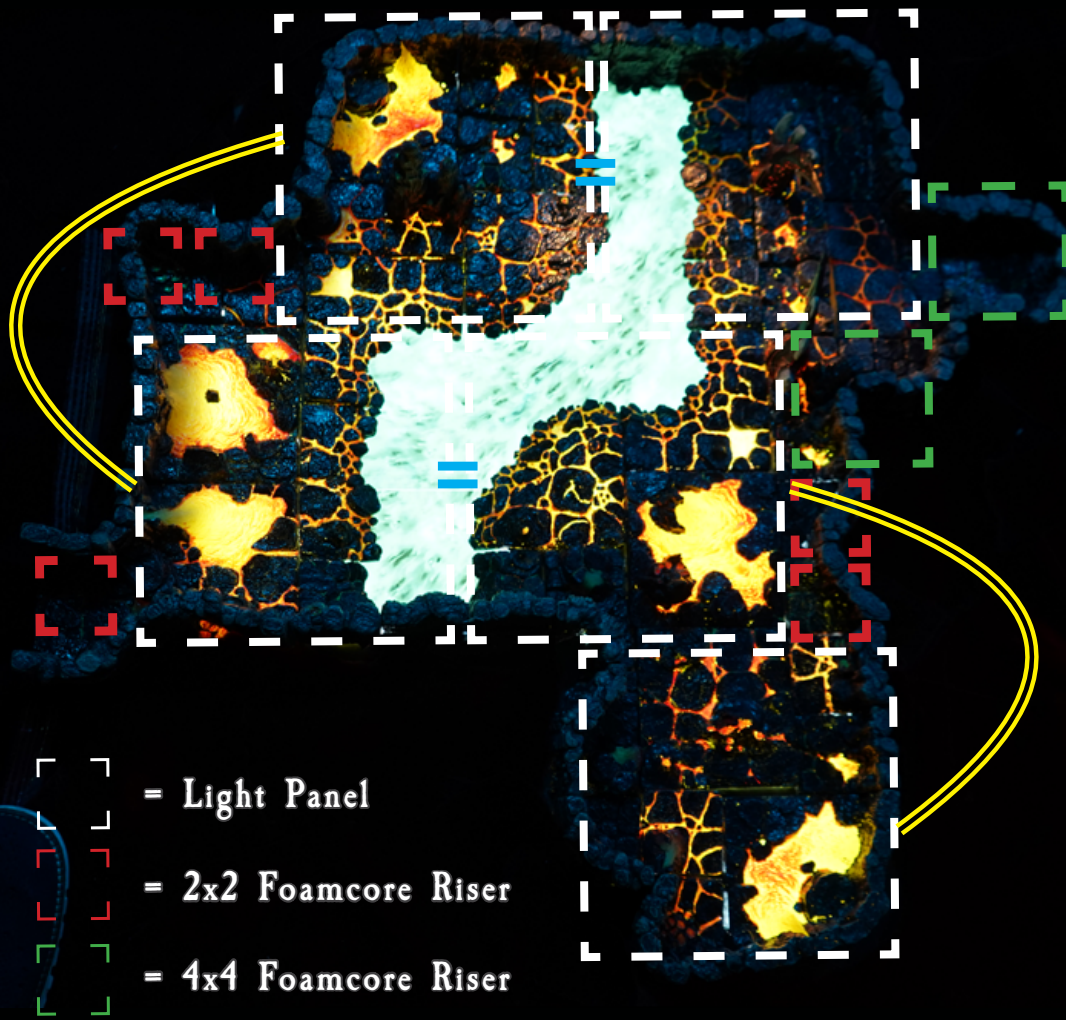


x3 - 8x8 Straight Magma Flow
Phantasmal Filter

(Shown with DF Light Panel - Not Included)



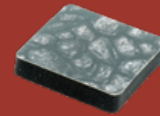
TORRENT OF TORMENT



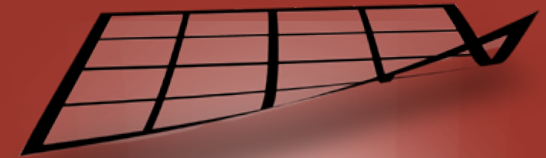
- = Light Panel
- = 2x2 Foamcore Riser
- = 4x4 Foamcore Riser
- = Connector Plug
- = Connector Extension Plug

Place these pieces beneath terrain where indicated.

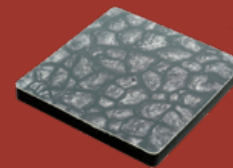
- ILLUMINATED BUNDLE -



x5 - 2x2 Foamcore Riser



x5 - Light Leak Mask



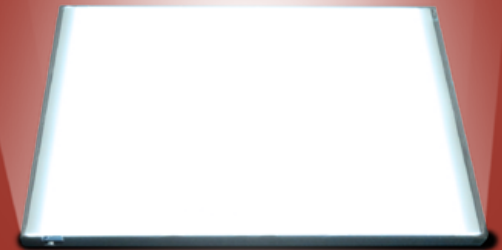
x2 - 4x4 Foamcore Riser



x1 - DF Master Light Panel



x4 - Connector Plug



x4 - DF Standard Light Panel



x2 - Connector
Extension Plug



x1 - Lightbox Power Cord
w/ Transformer

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