BUILD OF THE MONTH

THE ROOT OF ALL EVIL

JANUARY 2021 BUILD GUIDE

DISCLAIMER:

We accidentally included an additional Small Tree in all these photos which isn't actually in the set bundle composition available in the online store. The builds all work without the tree, or you can replace it with a Small Stump Topper (from the Stump Topper Pack) or purchase an additional Dreadhollow Dressing pack for the additional tree and a variety of supplemental dressing. We apologize for any confusion."this set bundle composition.

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Build 1 3/4 View

Build 1 Overhead View

Build 1 Exploded View

Build 2 3/4 View

Build 2 Overhead View

Build 2 Exploded View

Nate's Build Tips

1. Use one of our Basic Caverns sets on a terrain tray to build out the back area and create an entryway into the forest.

   Add some flora to your cavern to tie in the forest beyond.

2. Take some Forest Clearing Terrain Trays to extend the forest area and use a couple of our Forest Transition Banks sets to create a smooth transition from the forest floors to the Terrain Trays.

3. You can move some of the scatter from your build onto the Terrain Trays to better fill in the negative space.